

4 selecting for viewing, a first show associated with a first channel; [from a
5 first user-specified source;]
6 providing an identification of at least one first channel source comprising
7 the first channel;
8 selecting a first user-specified source from the at least one first channel
9 source;
10 displaying the first show from the selected first user-specified source;
11 selecting for viewing, a second show associated with a second channel
12 [from any one of the first and a second user-specified sources];
13 providing an identification of at least one second channel source
14 comprising the second channel;
15 selecting a second user-specified source from the at least one second
16 channel source;
17 displaying the second show from the selected second user-specified source.

B1
Cont

Sub C3

1 6. (Twice Amended) A method for selecting the user-specified sources of
2 at least two shows capable of being received and displayed by an
3 entertainment system, comprising:
4 selecting for viewing, a first show associated with a first channel [from
5 a first user-specified source];
6 providing an identification of at least one first channel source
7 comprising the first channel;
8 selecting a first user-specified source from the at least one first channel
9 source;
10 displaying the first show from the selected first user-specified source on
11 a first portion of a display screen;
12 selecting for viewing, a second show associated with a second channel

*b2
Conf*

13 [from any one of the first and a second user-specified sources];
14 providing an identification of at least one second channel source
15 comprising the second channel;
16 selecting a second user-specified source from the at least one second
17 channel source; and
18 [simultaneously] concurrently displaying the second show from the
19 selected second user-specified source on a second portion of the display
20 screen.

Sub C8

1 16. (Twice Amended) An entertainment system comprising:
2 a display monitor; and
3 a broadcast receiver coupled to the display monitor, the broadcast
4 receiver including
5 a first front-end unit capable of receiving programming data [associated
6 with a first show broadcast from a user-specified source via a first channel to
7 be viewed on the display monitor]to be viewed on the display monitor, the
8 programming data associated with a first show broadcast via a first channel
9 from a user-specified source selected from among at least one first channel
10 sources provided that comprise the first channel,
11 a second front-end unit capable of receiving programming data
12 [associated with a second show broadcast from a second user-specified source
13 via a second channel to be viewed on the display monitor,]to be viewed on
14 the display monitor, the programming data associated with a second show
15 broadcast via a second channel from a user-specified source selected from
16 among the at least one second channel sources provided that comprise the
17 second channel,
18 a plurality of memory elements, and

*b3
Conf*

b3
Conf

19 a central processing unit coupled to the plurality of memory elements,
20 the central processing unit executing software to assist the broadcast receiver
21 in loading programming data associated with a selected one of the first and
22 the second shows into one of the plurality of memory elements along with
23 information[,] to display said first show on the display monitor upon
24 receiving a first selection signal, and to display said second show on the
25 display monitor upon receiving a second selection signal, the first and second
26 shows being displayed continuously.

Sub Cl³¹

26. (Twice Amended) An entertainment system comprising:
2 a display monitor; and
3 a broadcast receiver coupled to the display monitor, the broadcast receiver
4 including
5 a first front-end unit capable of receiving programming data [associated
6 with a first show broadcast from a user-specified source via a first channel to be
7 viewed on the display monitor] to be viewed on the display monitor, the
8 programming data associated with a first show broadcast via a first channel from
9 a user-specified source selected from among at least one first channel sources
10 provided that comprise the first channel,
11 a second front-end unit capable of receiving programming data [associated
12 with a second show broadcast from a second user-specified source via a second
13 channel to be viewed on the display monitor,] to be viewed on a display monitor,
14 the programming data associated with a second show broadcast via a second
15 channel from a user-specified source selected from among the at least one second
16 channel sources provided that comprise the second channel,
17 a plurality of memory elements, and
18 a central processing unit coupled to the plurality of memory elements, the

b4
Conf